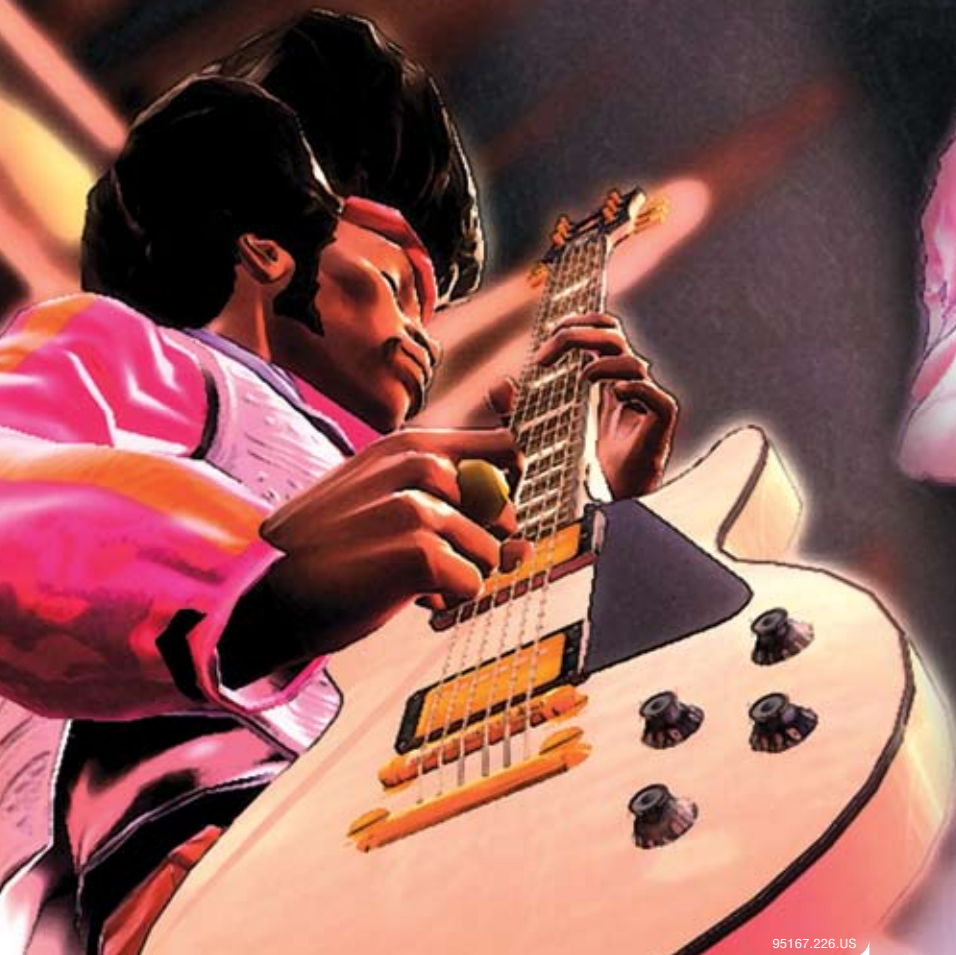


Wii™



95167.226.US



# GUITAR HERO™ III

## LEGENDS of ROCK

RedOctane 955 Benecia Ave., Sunnyvale, CA 94085

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**ACTIVISION**  
INSTRUCTION BOOKLET

**PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

**Convulsions      Eye or muscle twitching      Altered vision**  
**Loss of awareness      Involuntary movements      Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:





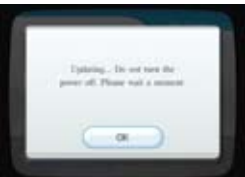
- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

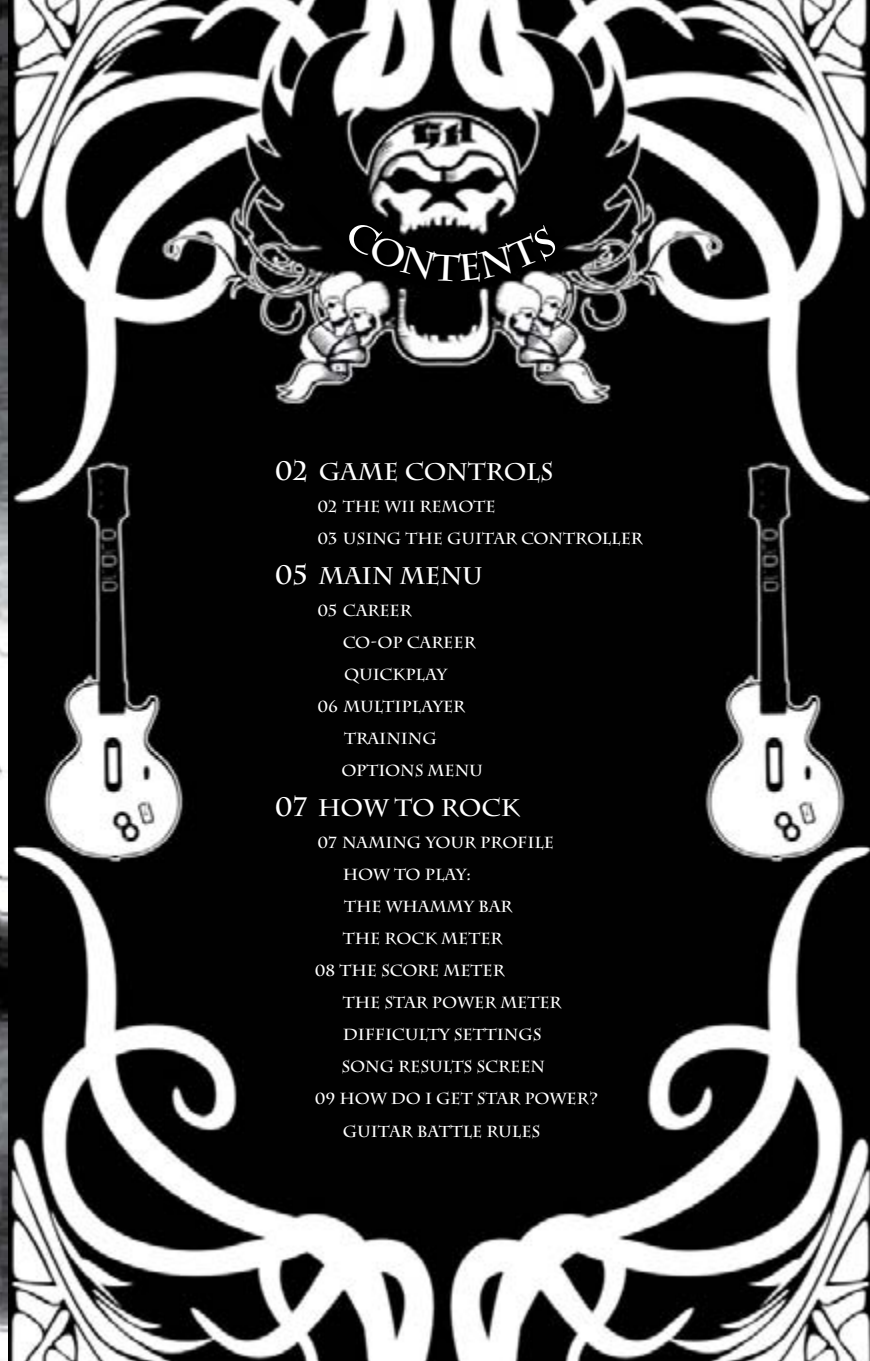
### **⚠ CAUTION - Motion Sickness**

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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<b>SYSTEM MENU UPDATE</b> Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.	
	



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# USING THE GUITAR CONTROLLER PLEASE READ BEFORE PLAYING

Please Read the Following Before Using the Guitar Hero Les Paul Controller.

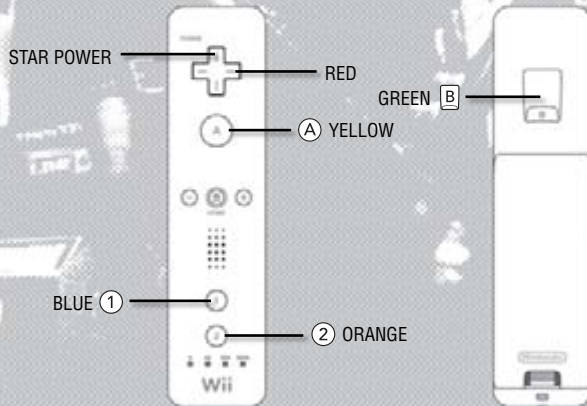
**WARNING:** If you have heart, respiratory, or other physical impairments that limit your physical activity, DO NOT use the Guitar Hero Les Paul Controller. If you have any doubts, consult with a physician before using the Guitar Hero Les Paul Controller.

- The Guitar Hero Les Paul Controller must be used with care to avoid injury. RedOctane will not be liable from injuries resulting from improper use of the Guitar Hero Les Paul Controller.
- The Guitar Hero Les Paul Controller is for indoor use only and should be kept away from open flames or other heat sources.
- Do not leave the Guitar Hero Les Paul Controller in a dusty or humid place.
- Small children should be monitored at all times when using the Guitar Hero Les Paul Controller.
- Do not modify or disassemble the Guitar Hero Les Paul Controller under any circumstances.
- When not in use, make sure the Guitar Hero Les Paul Controller is removed from playing area and properly stored.
- Excessive use of the Whammy Bar can cause it to break.
- Never get the Guitar Hero Les Paul Controller wet.
- Never stand on the Guitar Hero Les Paul Controller.
- Use a dry cloth to clean the Guitar Hero Les Paul Controller, never use chemicals to clean the product.

The Guitar Hero Les Paul controller is designed specifically for the Guitar Hero game. It does not contain all of the functionality of the standard Wii Controller. If you find that you are unable to navigate out of a screen, try inserting a standard controller to navigate to the game. **ACTIVISION AUTHORIZES USE OF THIS GUITAR HERO™ CONTROLLER ONLY WITH A GUITAR HERO™ GAME PRODUCT OR OTHER ACTIVISION BRANDED PRODUCT. ACTIVISION EXPRESSLY PROHIBITS THE USE OF THIS GUITAR HERO™ CONTROLLER WITH ANY OTHER GAME. NO OTHER LICENSE, EXPRESS OR IMPLIED, IS GRANTED.**

## GAME CONTROLS

### THE Wii REMOTE



SHAKE Wii REMOTE TO ACTIVATE THE WHAMMY BAR

# USING THE GUITAR CONTROLLER

## THE GUITAR HERO LES PAUL CONTROLLER



- + BUTTON**: CONFIRM / PAUSE
  - BUTTON**: BACK / ACTIVATES STAR POWER
  - ANALOG STICK**: NAVIGATES THE MENUS
  - GREEN FRET BUTTON**: ACTIVATES THE GREEN NOTE / CONFIRM
  - RED FRET BUTTON**: ACTIVATES THE RED NOTE / CANCEL
  - YELLOW FRET BUTTON**: ACTIVATES THE YELLOW NOTE
  - BLUE FRET BUTTON**: ACTIVATES THE BLUE NOTE
  - ORANGE FRET BUTTON**: ACTIVATES THE ORANGE NOTE
- STRUM BAR**: Press the Strum Bar UP or DOWN to activate the Fret button(s) you have pressed.  
To navigate in menus press the Strum bar UP or Down.
- WHAMMY BAR**: Press in and out on Long Notes to add your own style to each song.
- TILT SENSOR**: Tilt the Guitar Hero Les Paul Controller up to activate Star Power.



### Career

Live the life of a true rock star! In Career mode you unlock new songs and new venues, and also earn cash that you can use to buy additional songs, characters, guitars, guitar finishes, equipment, and other items in the store!

### Character Select Screen

Pick your axe-wielding hero from this screen! Each rocker has a unique set of moves.

### Guitar and Guitar Finish Select Screens

Which guitar are you going to use to shred up the stage? Purchase different guitars and guitar finishes in the store.

### Career Status Screen

From this screen you can see your overall career status, change your character, change your guitar, or buy gear.

### Store

Time to spend the cash you earned with your blood, sweat and tears. Inside the Store you can buy new songs, new guitars, new guitar finishes, bonus videos and even new characters.

### Co-op Career

Grab a friend and play through the co-op career mode! You'll need to work together in order to progress. Watch out for certain songs that aren't available in the single-player career mode!

### Cooperative Gameplay

Two players work together to make it through a song and get the highest score possible! In this mode one player plays the lead guitar and the other player either gets the rhythm or bass guitar. Each player can adjust the difficulty to fit their skill level.

If you want to succeed in Cooperative Career Mode you really need to work as a team. You share a rock meter with your co-player and to activate star power you'll both need to tilt your Guitar Hero Controller at the same time.

### Quick Play

Jump right in and start shredding! In Quick Play you're free to play any song you've currently earned or unlocked.

## Multiplayer

Get ready for dueling axes of distortion! In the Multiplayer mode there are three different ways to play:

**Face-Off:** Two players compete against each other while alternating play on the same note chart. Each player can adjust the difficulty to fit their skill level.

**Pro Face-Off:** This is the ultimate duel for guitar champions. Two players battle it out playing the same note chart at the same time on the same difficulty level. Finish the Medium, Hard, or Expert Career levels to unlock this mode.

**Battle:** Challenge a friend to a guitar shred-off with Battle mode! By performing well you'll get series of power-ups that you can use to disrupt your opponent. To activate the Battle mode attacks you'll need to raise your guitar like you would when activating Star Power.

## Training

Kick out the jams like you mean it. Guitar Hero III: Legends of Rock offers two forms of training:

**Tutorials:** These interactive tutorials teach you everything you need to know about Guitar Hero III: Legends of Rock and are highly recommended for both beginners and experienced players.

\* Note: You will not be able to access the Tutorials without activating a Guitar Hero Les Paul Controller. The option will be grayed out until a Guitar Hero Les Paul Controller is activated.

**Practice:** You can take any song in the game that you've currently played and can practice any part of it. You can choose to play the song at the normal setting, or you can slow the song down to really help you out.

## Options Menu

Tune your settings here. You can access many of these options from the in-game pause menu as well as from the main screen.

**Audio Settings:** Change the volume of the band (background music), guitar (the part you're playing) and sound FX (crowd volume, background noises) in the game. You can also turn Stereo Sound on and off.

**Calibrate Lag:** Some televisions have an audio visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag.

### Controller:

**Lefty Flip (Player 1 and Player 2):** Use Lefty Flip to flip the note locations around on the screen for players that like to hold the controller in their left hand.

**Calibrate Whammy:** This feature will allow you to calibrate the sensitivity of the whammy bar.

**Manage Band:** Delete or rename the bands you've created.

**Save/Load:** Save your game progress, load a game, or turn auto save on or off.

**Videos:** Watch the bonus videos you've purchased in the Store.

**The Store:** From here you can access the Store and purchase items with the money you've earned from Career Mode.

**Top Rockers:** Check out your high scores!

**Cheats:** From here you can enter codes that can unlock additional items in the game.



## Naming Your Profile

It's time to name your band! A good name can mean the difference between opening up at the local youth center and selling out a huge stadium. This band name will serve as the name of your Guitar Hero III: Legends of Rock Profile. You can edit this name later in "Manage Band" located in the Options Menu.

## HOW TO PLAY

Guitar Hero III: Legends of Rock's gameplay consists of pressing the Fret Buttons and strumming on the Strum Bar UP or DOWN in sync to the notes that are scrolling toward you on screen.

### Basic Notes:

1. Hold the Fret Button that corresponds to the note on the screen.
2. Strum on the Strum Bar UP or DOWN to play the note. (note: If you see a string of the same notes you don't have to release the corresponding Fret Button for each note, You can keep it held down.)



### Long Notes (otherwise known as Sustains):

1. Hold the Fret Button down
2. Strum
3. Keep the Fret Button down until the whole note has played.

### Chords:

Chords are two or more notes played at the same time. These can come in the form of Basic Notes and Long Notes.

## The Whammy Bar

Press the Whammy Bar in and out on Long Notes to add your own style to each song. You'll notice that when you are playing Long Notes, the sound of the note will actually change and bend to reflect how much you're pressing on the Whammy Bar.

## The Rock Meter

The Rock Meter is the ultimate gauge for how much you're rocking in the game. This meter

## HOW TO ROCK

has four settings.

**Green:** Duuuude! There is no stopping you! You're hitting just about every note thrown at you.

**Yellow:** Keep on keepin' on! You're putting on an 'ok' show. The crowd likes your moves...but they're not scrambling to make a bootleg of your performance.

**Red:** Lame! At this rate you'll be lucky if you can get anyone to help you load your gear into the van after the show.

**Flashing Red:** Ouch! You're moments away from failing the song unless you get your act together. Keep this up and you'll be booted off stage and escorted from the venue.



### The Score Meter

Every note you hit scores you points. If you can nail a series of notes perfectly then you'll receive a handy 'Score Multiplier' which is 2-4X the value of each note you hit. Mess up and your score multiplier vanishes.

### The Star Power Meter

Nothing blows an audience away like Star Power. Fill this meter up and you can unleash all the glory of Star Power and achieve scores you never thought possible. Star Power automatically doubles any score multiplier you currently have.

(The Star Power Meter needs to be at least half-full for Star Power to be available to use it.)

### Difficulty Settings

The first thing every budding rock star has to decide is what difficulty they'd like to play the game.

**Easy:** The perfect setting for beginner players. This difficulty setting only utilizes three fret buttons - the green, red, and yellow.

**Medium:** This difficulty setting brings notes a little faster and utilizes four fret buttons- the green, red, yellow, and blue.

**Hard:** All five fret buttons are used, and some advanced skills are needed if you expect to rule in this difficulty setting.

**Expert:** This setting separates the champs from the chumps! This insane difficulty will have you frantically using all five fret buttons and pulling off lots of different chords.



### Song Results Screen

**Grade:** The scale goes from up to 5 Stars, with 5 being the best. Higher grade scores earn you more cash to spend in the store in Career mode.

**Score:** This is the overall score you received on your song.

**Note Streak:** Find out how long you went without making a mistake and missing a note.

**Notes Hit:** This tells you the percentage of notes you hit in the song.

(If that wasn't enough data for you... there's even more stats available by clicking on the 'More Stats' option)

### How Do I Get Star Power?

Gain Star Power by nailing a series of star-shaped notes that glow. You have to nail the entire group, otherwise you're out of luck. You can gain even MORE Star Power by using the Whammy Bar on long Star Power notes. Press the Whammy Bar a bunch to get the most of those long Star Power Notes.

Once your Star Power Meter is at least half-full it'll flash and that means you're ready to tilt your Guitar Hero Les Paul Controller! To tilt, hold the Guitar Hero Les Paul Controller straight up! Once Star Power is activated you can lower your Guitar Hero Les Paul Controller back down and continue jamming. Star Power will stay activated until the Star Power meter runs out.

(In no position to tilt the controller up? You can activate Star Power by pressing the - button.)



### Guitar Battle Rules

Instead of Star Power, you get Battle Power. Hit the Battle Gems to get a Power-Up. Tilt your guitar upward to attack the other player and make them miss. You have to make your opponent fail before the end of the song or else you go to Sudden Death. In Sudden Death all the power-ups become the devastating Death Drain.

#### Guitar Battle Attacks

**Broken String:** Use this attack to break one of your opponent's strings. The button on the guitar controller won't work until they fix it by rapidly tapping that button until it is repaired.

**Difficulty Up:** This attack will increase the difficulty on your opponent's note chart.

**Amp Overload:** This attack causes the scrolling fret board on your opponent's screen to shake and blur, making it extremely difficult to read which notes are approaching.

**Whammy Bar:** Use this attack on your opponent to force them to move the whammy bar fast before they can play notes again.

**Power-Up Steal:** This attack steals your opponent's attack before they can use it. If they don't have one to steal and you activate this power, you'll lose it.

**Double Notes:** Deploying this attack forces your opponent to double up on how many notes they have to play.

**The Lefty/Righty Flip:** The Lefty/Righty Flip Attack swaps the note chart around opposite to how your opponent would normally play the game.

**Death Drain:** In Sudden Death, the Death Drain power-up will drain your opponent's rock meter.



## **CREDITS**

Developed by Neversoft

Published by Activision

For more information on this product, the credits, or its features, please visit [www.guitarhero.com](http://www.guitarhero.com)

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## LCS/QA Special Thanks

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## Animated sequences by:

## Titmouse, Inc.

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**Bass** Ric Fierabracci, Nick Gallant  
**Drums, Percussion** Scott Dugdale, Joel Taylor  
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